

EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	3	@ad<"20031030" and (identif\$4 or recogniz\$3 or select\$3) with ((conferenc\$3 or collaborative or chat) adj server) and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same (participant or server)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:29
L2	173	@ad<"20031030" and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same (between or among) near3 (participant or server)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:33
L3	6	@ad<"20031030" and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same (IP adj address) same (between or among) near3 (participant or server)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:30
L4	5	@ad<"20031030" and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same (between or among) near3 (participant or ((conferenc\$3 or chat or collaborative) adj server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:34
L5	79	@ad<"20031030" and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same (participant or ((conferenc\$3 or chat or collaborative) adj server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:37
L6	6	@ad<"20031030" and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:40

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L7	31	@ad<"20031030" and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) with (participant or ((conferenc\$3 or chat or collaborative) adj server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:37
L8	1	709/204.ccls. and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:41
L9	0	709/205.ccls. and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:41
L10	1	709/207.ccls. and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:42
L11	0	709/218.ccls. and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:42
L12	0	709/222.ccls. and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:42
L13	5	"709"/\$ and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:43

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L14	0	"707"/\$ and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same ((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:43
L15	0	"705"/\$ and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same ((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:43
L16	1	"713"/\$ and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same ((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:44
L17	1	"715"/\$ and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same ((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:44
L18	0	"718"/\$ and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same ((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:44
L19	2	"370"/\$ and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same ((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:45
L20	1	"455"/\$ and (communicat\$3 or send\$3 or transmit\$4 or forward\$3) with (delay\$3 or transfer\$3 or path) near3 (time) same ((conferenc\$3 or chat or collaborative) adj (participant or server))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:45
S1	1	@ad<"20031030" and (conference or collaborative) adj server same (audio near3 mix\$3) same (attach\$3 or connect\$3) near3 (participant or user)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 16:04

EAST Search History

S2	15	@ad<"20031030" and ((conference or collaborative) adj server) same (audio near3 mix\$3) and ((service adj provider) or ISP) and (attach\$3 or connect\$3) near3 (participant or user)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 16:10
S3	0	@ad<"20031030" and ((conference or collaborative) adj server) same (audio near3 mix\$3) same (participant or user) and (multiple or plurality or various) near3 ((service adj provider) or ISP)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 16:10
S4	0	@ad<"20031030" and ((conferenc\$3 or collaborative) adj server) same ((audio or voice) near3 (multiplex\$3 or mix\$3)) same (participant or user) and (multiple or plurality or various) near3 ((service adj provider) or ISP)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 16:11
S5	6	@ad<"20031030" and ((conferenc\$3 or collaborative) adj server) same ((audio or voice) near3 (multiplex\$3 or mix\$3)) same (participant or user) and (multiple or plurality or various) with ((service adj provider) or ISP)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 16:15
S6	3	@ad<"20031030" and ((conferenc\$3 or collaborative) adj server) same (multiple or plurality or various) with ((service adj provider) or ISP) and ((audio or voice) near3 (multiplex\$3 or mix\$3)) same (participant or user)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:25
S7	1	"6671262".pn. and (network) same (path or routing or topology)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:12
S8	1	"6671262".pn. and (SIP or (session adj initiation adj protocol))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:13
S9	1	"6671262".pn. and (SIP or session)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:17

EAST Search History

S10	2	"6671262".pn. and (IPS or provider)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:17
S11	1	"6671262".pn. and (ISP or provider)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:45
S12	1	@ad<"20031030" and (multiple or plurality or various) near3 (provider or ISP) with (control\$4 or manag\$3) same ((conferenc\$3 or collaborative or chat) adj server)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:28
S13	20	@ad<"20031030" and (provider or ISP) with (control\$4 or manag\$3) same ((conferenc\$3 or collaborative or chat) adj server)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:37
S14	7	@ad<"20031030" and (identif\$4 or recogniz\$3 or select\$3) with available near3 ((conferenc\$3 or collaborative or chat) adj server).	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/11/13 19:20
S15	1	"6671262".pn. and (send\$3 or communicat\$3 or transfer\$4) same (delay\$3 or IP)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:50
S16	20849	@ad<"20031030" and (participant or user or client) with (send\$3 or communicat\$3 or transfer\$4) same ((delay\$3 adj time) or IP)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 18:51
S17	12	@ad<"20031030" and (participant or user or client) with (send\$3 or communicat\$3 or transfer\$4) with ((delay\$3 adj time) and (IP adj address))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2007/08/05 19:02

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<u>#1</u>	(((communicate or send or forward or transmit or broadcast) and (ip address or delay time) and (conference or collaborative or chat) and (participant or server))<in>metadata)) <and> (pyr >= 1950 <and> pyr <= 2003)	6
<u>#2</u>	(((communicate or send or forward or transmit or broadcast) and (ip address or delay time) and (conference server or collaborative server or chat server))<in>metadata)) <and> (pyr >= 1950 <and> pyr <= 2003)	0
<u>#3</u>	(((communicate or send or forward or transmit or broadcast) and (ip or address or delay or time) and (conference server or collaborative server or chat server))<in>metadata)) <and> (pyr >= 1950 <and> pyr <= 2003)	1
<u>#4</u>	(((communicate or send or forward or transmit or broadcast) and (ip or address or delay or time) and (conference or collaborative or chat) and (participant or server))<in>metadata)) <and> (pyr >= 1950 <and> pyr <= 2003)	376
<u>#5</u>	(((communicate or send or forward or transmit or broadcast) and (ip or address or delay or time) and (conference or collaborative or chat) and (server))<in>metadata)) <and> (pyr >= 1950 <and> pyr <= 2003)	331
<u>#6</u>	(((communicate or send or forward or transmit or broadcast) and (ip or address or delay or time) and (conference or collaborative or chat) and (participant))<in>metadata)) <and> (pyr >= 1950 <and> pyr <= 2003)	51

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Books published by IEEE Press and IEEE Computer Society Press in partnership with John Wiley

- ☐ 1. **A novel approach to deliver push data to dynamic IP addresses in cellular network**
 Ozugur, T.;
Communications, 2003. ICC '03. IEEE International Conference on
 Volume 2, 11-15 May 2003 Page(s):959 - 963 vol.2
Summary: This paper details the wireless location-aware and content aware push applic over the packet-switched wireless core network. The directory server, which is deployed WAP server in order to support the push applications by sto.....
AbstractPlus | Full Text: PDF(381 KB) IEEE CNF
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- ☐ 2. **ShockAbsorber: a TCP connection router**
 Goldszmidt, G.; Hunt, G.;
Global Telecommunications Conference, 1997. GLOBECOM '97., IEEE
 Volume 3, 3-8 Nov. 1997 Page(s):1919 - 1923 vol.3
 Digital Object Identifier 10.1109/GLOCOM.1997.644608
Summary: ShockAbsorber is a software router of TCP connections that supports load st multiple TCP servers that share a set of virtual IP addresses. It consists of the executor, extension that supports fast IP packet forwarding, and a.....
AbstractPlus | Full Text: PDF(540 KB) IEEE CNF
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- ☐ 3. **Application-layer anycasting**
 Bhattacharjee, S.; Ammar, M.H.; Zegura, E.W.; Shah, V.; Zongming Fei;
INFOCOM '97. Sixteenth Annual Joint Conference of the IEEE Computer and Communic Societies. Proceedings IEEE
 Volume 3, 7-11 April 1997 Page(s):1388 - 1396 vol.3
 Digital Object Identifier 10.1109/INFOCOM.1997.631176
Summary: The anycasting communication paradigm is designed to support server replic allowing applications to easily select and communicate with the "best" server, according l performance or policy criteria, in a group of content-equi.....
AbstractPlus | Full Text: PDF(840 KB) IEEE CNF
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- ☐ 4. **On characterizing BGP routing table growth**
 Tian Bu; Lixin Gao; Towsley, D.;
Global Telecommunications Conference, 2002. GLOBECOM '02. IEEE
 Volume 3, 17-21 Nov. 2002 Page(s):2185 - 2189 vol.3

Digital Object Identifier 10.1109/GLOCOM.2002.1189019

Summary: BGP routing table sizes have increased by an order of magnitude over the last decade. This dramatic growth can decrease packet forwarding speed and demand more router memory. This paper explores the extent that various factors contribute to the routing table growth.

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5. Dynamic routing protocols for anycast packet forwarding

Chan Pui Shan; Karupiah, E.K.; Abdullah, R.;
[Communications, 2003. APCC 2003. The 9th Asia-Pacific Conference on](#)
Volume 1, 21-24 Sept. 2003 Page(s):66 - 70 Vol.1
Digital Object Identifier 10.1109/APCC.2003.1274313

Summary: The Internet protocol anycasting allows communication from a specific node to a group of nodes in a group of nodes, which share the same IP address. The two main protocols in packet transmission are the routing tree formation protocol and the anycast protocol.

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6. A real time GPRS surveillance system using the embedded system

Lin, C.E.; Chih-Ching Li; Chih-Chen Wu; Liu, H.S.; Tseng, M.Y.;
[Industrial Electronics Society, 2003. IECON '03. The 29th Annual Conference of the IEEE](#)
Volume 2, 2-6 Nov. 2003 Page(s):1228 - 1234 Vol.2
Digital Object Identifier 10.1109/IECON.2003.1280228

Summary: As for data surveillance, the general packet radio service (GPRS) is the best always-on connection to any moving vehicles or individuals from the ground up to a few kilometers above ground. Due to the inherent characteristics of GPRS, it is suitable for real-time surveillance.

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Ensor, J.R.; Ahuja, S.R.; Horn, D.N.; Lucco, S.E.;
[Computer Workstations, 1988., Proceedings of the 2nd IEEE Conference on](#)
7-10 March 1988 Page(s):52 - 58
Digital Object Identifier 10.1109/COMWOR.1988.4800
Summary: The Rapport multimedia conferencing system supports interactive, real-time, conferences among two or more people. Executing on personal workstations interconnect voice networks, Rapport provides basic mechanisms to create, m.....
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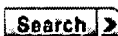
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- ☐ 1. **Causal multicast in unreliable networks for multimedia applications**
 Baldoni, R.; Mostefaoui, A.; Raynal, M.;
Computers and Communications, 1996., Conference Proceedings of the 1996 IEEE Fifth International Phoenix Conference on
 27-29 March 1996 Page(s):51 - 57
 Digital Object Identifier 10.1109/PCCC.1996.493612
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- ☐ 2. **A Digital Conference Circuit for an Instant Speaker Algorithm**
 Pitroda, S.; Rekiere, B.;
Communications, IEEE Transactions on [legacy, pre - 1988]
 Volume 19, Issue 6, Part 1, Dec 1971 Page(s):1069 - 1076
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- ☐ 3. **End to end reliable multicast transport protocol requirements for collaborative mul systems**
 Kausar, N.; Crowcroft, J.;
Reliable Distributed Systems, 1998. Proceedings. Seventeenth IEEE Symposium on
 20-23 Oct. 1998 Page(s):425 - 430
 Digital Object Identifier 10.1109/RELDIS.1998.740535
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- ☐ 4. **Real-time audio and video transmission of IEEE GLOBECOM '96 over the Internet**
 Perkins, C.; Crowcroft, J.;
Communications Magazine, IEEE
 Volume 35, Issue 4, April 1997 Page(s):30 - 33
 Digital Object Identifier 10.1109/35.570716
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- ☐ 5. **AR²Hockey: a case study of collaborative augmented reality**
 Ohshima, T.; Satoh, K.; Yamamoto, H.; Tamura, H.;
Virtual Reality Annual International Symposium, 1998. Proceedings IEEE 1998
 14-18 March 1998 Page(s):268 - 275

Digital Object Identifier 10.1109/VRAIS.1998.658505

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- ☐ **6. Efficient causally ordered communications for multimedia real-time applications**
Baldoni, R.; Mostefaoui, A.; Raynal, M.;
[High Performance Distributed Computing, 1995., Proceedings of the Fourth IEEE Interna Symposium on](#)
2-4 Aug. 1995 Page(s):140 - 147
Digital Object Identifier 10.1109/HPDC.1995.518704
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- ☐ **7. Group coordination in participant systems**
Chang, E.; Kasperski, R.; Copping, T.;
[System Sciences, 1991. Proceedings of the Twenty-Fourth Annual Hawaii International C](#)
Volume iii, 8-11 Jan. 1991 Page(s):589 - 599 vol.3
Digital Object Identifier 10.1109/HICSS.1991.184191
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- ☐ **8. A mobile multicast protocol with error control for IP networks**
Richard, C.; Chang-Joi Chung;
[Global Telecommunications Conference, 2000. GLOBECOM '00. IEEE](#)
Volume 3, 27 Nov.-1 Dec. 2000 Page(s):1687 - 1691 vol.3
Digital Object Identifier 10.1109/GLOCOM.2000.891924
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- ☐ **9. Radicals of presentation in persistent conversation**
Bregman, A.; Haythornwaite, C.;
[System Sciences, 2001. Proceedings of the 34th Annual Hawaii International Conference](#)
Jan 3-6 2001 Page(s):10 pp.
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- ☐ **10. Reducing the blocking in two-phase commit protocol employing backup sites**
Reddy, P.K.; Kitsuregawa, M.;
[Cooperative Information Systems, 1998. Proceedings. 3rd IFCIS International Conferenc](#)
20-22 Aug. 1998 Page(s):406 - 415
Digital Object Identifier 10.1109/COOPIS.1998.706315
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- ☐ **11. Performance analysis of a multimedia conference system**
Hac, A.; Dongchen Lu;
[Communications, 1996. ICC 96, Conference Record, Converging Technologies for Tomc](#)
[Applications, 1996 IEEE International Conference on](#)
Volume 2, 23-27 June 1996 Page(s):1107 - 1111 vol.2
Digital Object Identifier 10.1109/ICC.1996.541381
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- ☐ **12. The Rapport multimedia conferencing system-a software overview**
Ensor, J.R.; Ahuja, S.R.; Horn, D.N.; Lucco, S.E.;
[Computer Workstations, 1988., Proceedings of the 2nd IEEE Conference on](#)
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Digital Object Identifier 10.1109/COMWOR.1988.4800

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- ☐ **13. A real-time interactive non-verbal communication system through semantic feature**
Jin Hou; Aoki, Y.;
[Multimedia and Expo, 2002. ICME '02. Proceedings. 2002 IEEE International Conference](#)
Volume 2, 26-29 Aug. 2002 Page(s):425 - 428 vol.2
Digital Object Identifier 10.1109/ICME.2002.1035629

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- ☐ **14. A new routing algorithm for delay-constrained dynamic multicast**
Asaka, T.; Miyoshi, T.; Tanaka, Y.;
[Universal Multiservice Networks, 2000. ECUMN 2000. 1st European Conference on](#)
2-4 Oct. 2000 Page(s):231 - 238
Digital Object Identifier 10.1109/ECUMN.2000.880746

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- ☐ **15. Development and evaluation of an in-house multimedia desktop conference system**
Sakata, S.;
[Selected Areas in Communications, IEEE Journal on](#)
Volume 8, Issue 3, April 1990 Page(s):340 - 347
Digital Object Identifier 10.1109/49.53010

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- ☐ **16. GroupGraph: a collaborative hierarchical graph editor based on the Internet**
Lima Filho, H.A.S.; Hirata, C.M.;
[Simulation Symposium, 2002. Proceedings. 35th Annual](#)
14-18 April 2002 Page(s):182 - 189

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- ☐ **17. The importance of learning styles in group design work**
Carrizosa, K.; Sheppard, S.;
[Frontiers in Education Conference, 2000. FIE 2000. 30th Annual](#)
Volume 1, 18-21 Oct. 2000 Page(s):T2B/12 - T2B/17 vol.1
Digital Object Identifier 10.1109/FIE.2000.897593

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- ☐ **18. A collaborative multimedia distance education system running on DooRae**
Park, G.C.; Hwang, D.J.;
[Systems, Man, and Cybernetics, 1996., IEEE International Conference on](#)
Volume 4, 14-17 Oct. 1996 Page(s):2886 - 2891 vol.4
Digital Object Identifier 10.1109/ICSMC.1996.561400

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In step 210, **server** 101 transmits the **IP address** of device 1 to device 2. **participant** device 703 preferably maintain **direct communication** via **path** 707 ...

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The media interface **between** the **conference participant** stations 110 and the simply the **IP address** and port **address** of the **participant** station 110. ...

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IP Telephony Network Glossary

To **communicate** using **IP**, network devices must have an **IP address**, subnet, A virtual device that allows **transfer**, **forward**, **conference**, and hold features ...

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Dial Peer Enhancements for Cisco AS5800 Access **Server** H.323 **VoIP** Gateways For Voice-over-IP applications, a customer PBX may be **directly connected** to ...

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VoIP Now: September 2005

Servers and desktops can be given the **IP address** of the IP gateway either It is governed by the maximum back-off **time** and the **delay between** packets. ...

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However, apps like Mindmeister allow real-time **collaboration**. NATs change the **IP address** of a machine which makes **VoIP communication** difficult. ...

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A distinct **communication path between** two or more nodes, much like a lane is a The combination of an **IP address's** network ID and subnet information. ...

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Figure 6: Joining an existing **conference** when **directly connected** to TOP

Participants' IP addresses – the **address** where the data can be forwarded to ...

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Chapter 7

among multiple **conference participants**. The role of T.126 is to manage the multi-user with your TCP/IP **address** in real-time, whenever you are online. ...

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Chapter 3: 3G mobile systems

conversational class will be used for Voice over IP (**VoIP**) and for Maximum **transfer delay**: this is the **time between** the request to ...

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exist: a client protocol for the **communication between** client and **server**, and a transport **address** consists of an **IP address** and a TCP port number. ...

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The routers capture it, however, and update the previous-hop **IP address** The two test systems are **directly connected** to the router and have both a ...

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needs of real-time **communication**. Among the fields SIP Location **Server** – track which **IP address** a client. is currently using ...

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Groove An application for secure online **communication between** users, including **chat**, instant messaging, file **transfer**, and other **collaborative** tools. ...

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file **transfer**: **send** files back and forth among participants **chat**: type in real time

whiteboard: draw, mark up, and save images on a shared window or board ...

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At the same time, the NPU. could handle the prefetching of data from the **server** if this is required by the cache strategy. • Efficient **communication between** ...

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Real-Time **Collaboration server** must still be available **directly** to clients,

Communication between the Oracle Voicemail & Fax HMP and the **VoIP** ...

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communication among managers. The product development generally focused on the

An edge network is where users are **directly connected** and their data ...

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Nirvana uses ASP to **communicate directly between** the webpages and the active (or
server at start **time**, together with the **path** to the license file, ...
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MIP enables a mobile host to be addressed by the **IP address** it uses in its sending
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functions for a multipoint **conference**. **Conference participants** perform parallel
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command to the **server** indicating the **IP address** and the port number to which the
The **communication path between** the USER-PI and **SERVER-PI** for the ...
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Unfortunately, at the **time** of the writing this thesis, none of Finnish mobile opera- tors
provided **direct IP-level connectivity between** mobile phones. ...
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With CIDR, a single **IP address** can be used to designate many unique **IP addresses**.
serial data **communication** transmission **path**, generally **between** two ...

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It replaced the previous generation of **IP address** syntax, classful networks. Any **delay** of a terminal element on the critical **path directly** impacts the ...

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"At the same **time**, they're adding new **IP-based** services like IPTV, Mr. DeNuccio and session **participants** will **address** how suppliers and service ...

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name from an **IP address**. This ability is vital to a range of network APNIC itself became a **participant** in the 6bone in 1998, deploying ...

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(Time-Division Multiplexing) net-. works. **VoIP** phones have built-in. echo cancellation, but as **delay** is. added **between** the original speech ...

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collaboration and **chat** sessions, or instant messaging sessions **between** any networks can easily be marked with a "borrowed" **IP address** (**IP spoofing**), ...

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Furthermore, the caller must know the **IP address** of the called party; The **delay** is the **time** expressed in milliseconds passes **between** the transmission ...

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streaming video, **VoIP**, mobile multicast **chat**, file **transfer**. broadcast an **address** request, and the **server** replies with an **IP address** assigned from ...

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through its **directly connected** ISP if the **address** contains the appropriate Figure 4.6:

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Normally a device gets a new **IP address** by dynamic configuration at the creation of a new trip **delay time between** mobile node and correspondent node. ...

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Fractals of Change: VoIP

FWD is about real-time **communication between** people and supports both voice and

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If the shared tree is not an optimal **path between** the source and the will be terminated every **time** the Road Warrior changes its **IP address**. ...

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System for performing context-sensitive decisions about ideal ...

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A type of telecommunication service in which the **communication path** is pause, fast **forward**, rewind, store and **transfer** video content at a **time** and in a ...

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module, the do no longer need a central **server** but **communicate directly** with make sense to use **IP address**/port pairs for connecting two peers over an ...

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David Woodsmall - PC/SAN/NAS/NETWORK/PHARMA/WIN/WIRELESS/QA/LINUX ...

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Force to facilitate **communication among** agencies responsible for Similarly, the Anti-Spam Technical Alliance (ASTA), a **collaborative effort between** ...
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locate the user's host SIP **server** by either the host's **IP address** or by Domain among **conference participants**, and it can process control messages. ...
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This protocol also allows mobile nodes to keep their **IP address** when the BFCP is used **between conference participants** and floor control servers, ...
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with the real **IP address** of the agent machine, but rather with randomly forged ones. seek to minimize overall **transfer time** and **send** blue traffic. ...
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the second scenario, one is assigned a private **IP address** while **delay** spike detection for real-time voip," in Proceedings of Canadian. **Conference** on ...

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(WO/2000/041382) A TELEPHONY SYSTEM FOR CONDUCTING MULTIMEDIA ...

In one embodiment, **communication among** the caller system 14, agent systems ...

Security is furthered by the **server** 30 concealing the **IP address** of the agent ...

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loopback **address**, or secondary **IP address**, on each of the. real servers. Apple

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If the **IP address** of the **server** is known, then. only low-level restrictions on routing can prevent a potential attacker from sending **directly** to the ...

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conference phase side discussion **among** small groups of **participants** may take place. **path**, or by storing information about it on a **conference server** ...
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specific IP address via a Telnet protocol. The capability is designed to support **time delay between** when a signal is transmitted to the satellite and ...
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peers that are **directly connected** to it in network [48]. **server** for **collaboration**, just access **between** involved devices. ...

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the variations in the **time delay between** successive voice packets. **Transfer, forward,** and **conference** calls are all features found on a typical PBX. ...

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switch **connected** also **directly** to the **IP** network for remote steering. Cisco

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